

AN IMMERSIVE WHODUNNIT EXPERIENCE 5 PLAYERS • 30 MINUTES

A ransomware attack has locked down High Tech Inc's systems and the hackers are playing games. Literally.

They claim they only needed one set of stolen credentials to get in. Now they've handed you five suspects, five methods of compromise, and five locations.

Crack the case and they'll hand over the decryption key. Get it wrong? Game over.

You'll analyse IT logs, phone records, internal emails, digital footprints and dodgy clues left behind a cunning attacker.

You'll get physical kit, CCTV images, social media profiles, interactive phone calls, and some truly questionable password practices.

LEARNING OUTCOMES



Social Engineering

Spot vishing attack techniques, and hear them in action



Social Media Privacy

Understand how oversharing online hands attackers everything they need



Role-Based Attacks

See how attackers might target specific roles and understand your threat profile



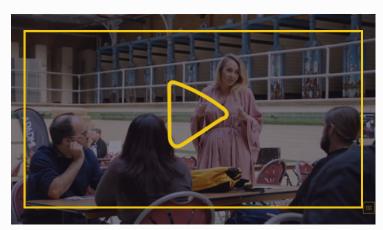
Everyone's Responsible

Recognise that security isn't just IT's job, it's for everyone to consider.

DIVE IN TO THE EXPERIENCE

WATCH THE VIDEO

A quick look at how The Breach works - from the clues to the chaos. See it in action now.



CALL THE HACKER

Want a preview? Call Viper from The Breach Collective to hear her for yourself. Be careful though... she might bite. 17380 307304